Sheng Slogar

Milwaukee, WI • hi@sheng.dev • linkedin.com/in/shengslogar

Product-driven software engineer with a seven-year track record of bringing highly-specialized business solutions to market. Proven self-starter who excels in ambiguity, takes ownership, and drives meaningful impact. Known for cross-team collaboration, a hands-on approach to learning, and a strong attention to detail.

Software Engineer, Akkio (Bain Capital)
September 2024 – present • Boston, MA (remote)

- Full-stack engineer building an AI-powered application for marketing agencies to analyze big data
- Collaborating with design, product, and engineering teams to deliver features to our enterprise clients, automating specialized data workflows
- Troubleshooting and resolving customer-facing issues in partnership with our support team
- Mentoring peers through code reviews, knowledge sharing, and troubleshooting complex issues
- Designing Firestore-backed and TypeScript-enabled data schemas and API contracts while enforcing code quality standards to ensure scalability and long-term maintainability
- Streamlined frontend development by aligning our design system with Figma tokens, reducing CSS implementation time and improving design consistency
- Delivered key product features in Q4 '24, enabling the company to achieve a critical milestone for a multi-million-dollar contract

Principal Software Engineer, IntelliProcessing
October 2023 – September 2024 • Salt Lake City, UT (remote)

- Lead engineer for a greenfield drug-testing SaaS, reporting to the CTO
- Worked with stakeholders and industry experts to define business, product, and engineering requirements while ensuring compliance with federal regulations
- Stood up AWS infrastructure using Terraform, set up CI/CD, and designed MySQL schemas
- Implemented best practices like audit logs, data encryption, web accessibility, localization, principle of least privilege, automated testing, and responsive design
- Built a reusable and accessible UI library of 40 components using Tailwind CSS and Headless UI
- Contributed 100K+ LOC across frontend, backend, and infrastructure over 11 months
- Authored product documentation and training materials for onboarding engineers

Head of Engineering, Diglactic
April 2019 – October 2023 • Salt Lake City, UT (remote)

- Headed an agency developing custom software for companies like Kaseya, Debbie, and CODA Logistics
- Directed a remote team of four employees and contractors, leading product and engineering
- Cultivated strong relationships with key stakeholders, ensuring solutions aligned with and effectively addressed client business needs
- Built and supported applications on technology like AWS, GCP, PostgreSQL, Serverless Framework, Laravel, and Next.js
- Managed financials, policies, and processes critical to keeping business operations running smoothly, achieving 1.75x YOY revenue growth over three years

Software Engineer, Onjax
May 2018 – April 2019 • Apalachin, NY (onsite)

- Lead frontend developer building a sales and marketing platform for real estate agents
- Redesigned outdated features to align with and enhance our core product relaunch
- Engaged with customers by demoing our product at an international realtor convention